

M. Ahmer Siddiqui



CONTACT

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SKILL HIGHLIGHTS

- C# (.net)
- C++
- Unity3D
- Javascript
- Project management
- Complex problem solver
- Creative design

HOBBIES

- Blogging
- Gaming
- Learning

SUMMARY

- 3D or 2D Game Developer Experienced With Mobile PC And WebGL Projects.
- Ability To Create Manage And Collaborate On Game Projects.
- Profound Understanding And Practice With Unity3D Game Engine Strong Knowledge and experience in Object-oriented Programming (OOPS).
- Programming experience with C++ and C#.
- Ability to Handle Game Projects as an Individual.

PROJECT EXPERIENCE

- 2D Android Game Zombies Hunter develop in Unity3D.
Features:
 - Zombies are Spawning in a different location.
 - Player can move left, right, forward and backward direction.
 - Save kill Score.
 - Users can manage Sound.
 - Player can Boost their health via collecting First Aids.
 - Integrate the Mobile Ads Unity plugin.
- 2D Android Game Tap Counter develop in Unity3D.
Features:
 - Detect User Tap and Count Tap.
 - Level Up Features with Increase time and Tap Target.
 - Save Levels and High Score Tap.
 - User can Reset their Levels and High Score.
 - Integrate the Mobile Ads Unity plugin.
- 2D WebGL Endless Runner Game.

ACADEMIC BACKGROUND

Sir Syed University of Engineering and Technology

Bachelor in Computer Science

-CGPA: 3.25

Unity Junior Programmer

Unity learns and Udemy Course (The Ultimate Guide to Game Development with Unity (Official)).

For Men College Nazimabad

Intermediated In Computer Science

Glamour Children Sec. School

Matriculation In Computer Science